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Title: Rare Spells II

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*an embossed picture
of an upside-down
pentagram is on this
page*

Conflagration
Vas Corp Flam
Reagents: Brimstone,
Daemon Bone,
Obsidian, Pig Iron,
Pumice, Volcanic Ash

Strikes the target
with a pillar of flame
so hot that usually
there is absolutely
nothing left of them.

Banish Daemon
An Ort Por
Reagents: Daemon
Bone, Pig Iron,
Pumice, Volcanic Ash

Specialized form of
Dispel for daemons.

Mask of Death
Quas Corp
Reagents: Dead Wood,
Executioner's Hood

Changes appearance of
caster to resemble that
of death. Quite useful
for driving someone

insane or to create the illusion of one's death.

Destruction
Kal Jux Corp Por
Reagents: Dead Wood,
Dragon's Blood,
Executioner's Hood,
Pig Iron, Serpent's
Scale, Volcanic Ash

A weaker version of Devastation. Would be able to destroy smaller areas, such as Cove.

Rock Flesh
Vas Sanct Mani
Reagents: Fertile
Dirt, Dead Wood

Allows the user to withstand more damage in combat.

Create Fire
In Bet Flam
Reagents: Obsidian,
Pumice, Volcanic Ash

Creates a small fire.
Can be used for campfires, lanterns, candles, etcetera, etcetera.

Fire Shield
Flam Mani
Reagents: Obsidian,
Pig Iron, Volcanic
Ash

Creates a shield of flame for the caster.

Flame Bolt

Flam Por

Reagents: Pig Iron,
Pumice, Volcanic Ash

Sends a bolt of flame at the target.

Ignite

Grav Ort Flam

Reagents: Pumice,
Volcanic Ash

Ignites the target in flames.

Flash

In Hur Flam

Reagents: Pumice,
Volcanic Ash

Ignites the air with flames to create a blinding flash of light